

Object		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[@]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitives		Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	

T49Proj2BASE		
fPart1Mass	fXMin	fKtAxis
fPart2Mass	fXMax	fYpAxis
fVerbose	fXLabel[40]	fYAxis
fSysID	fNYBin	fPtAxis
fBeta	fYMin	fPhiAxis
fQinvFlag	fYMax	fXFAxis
fMirrorFlag	fYLabel[40]	fBinStat
fYcms	fNZBin	fAverKtHist
fBetaCMS	fZMin	fAverYpHist
fProjCMS	fZMax	fAverYHist
fDim	fZLabel[40]	fAverPtHist
fNPairs	fHistTitle[120]	fAverPhiHist
fDimArray	fHist	fAverXFHist
fQx	fXHist	fgIsA
fQy	fYHist	
fQz	fZHist	
fNXBin	fAHist	
@~T49Proj2BASE	SetArrayPt	SetVerbose
Book	SetArrayPhi	GetDim
BookOne	SetArrayPhi	GetNumPairs
Fill	SetArrayPhi	CheckMirror
Fill	SetArrayXF	GetPartMass
GetArrayIndex	SetArrayXF	GetQx
SetArrayKt	SetArrayXF	GetQy
SetArrayKt	WriteHist	GetQz
SetArrayKt	SetCMS	GetBeta
SetArrayYp	SetQinvFlag	QCalc
SetArrayYp	SetMirrorFlag	Class
SetArrayYp	SetParticleMass	Class_Name
SetArrayY	SetParticleMass	IsA
SetArrayY	System	ShowMembers
SetArrayY	System	Streamer
SetArrayPt	SetSystemLCMS	
SetArrayPt	SetSystemPairCM	

T49Proj2YKP
fgIsA
@~T49Proj2YKP
T49Proj2YKP
QCalc
Class
Class_Name
IsA
ShowMembers
Streamer
StreamerNVirtual