

Object		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new@[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[@]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistancetoPrimitives	Is	Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	

TNamed
fName
fTitle
fgIsA
@~TNamed
TNamed
TNamed
TNamed
TNamed
operator=
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA
ShowMembers

T49Cut
fVerbose
fgIsA
@~T49Cut
T49Cut
T49Cut
Reset
PrintCutList
PrintStatistics
SetStandardCuts
SetVerbose
Class
Class_Name
IsA
ShowMembers
Streamer
StreamerNVirtual

T49Cut2Track	
fPart1Mass	fMinPsiLCMS
fPart2Mass	fMaxPsiLCMS
fnum2track	fFlagMinQ
fnumgood2track	fMinQ
fFlagDist	fMinQx
fnDist	fMinQy
fMinDist	fMinQz
fFlagArmenterosAlpha	fFlagQinv
fnArmenterosAlpha	fnQinv
fMinArmenterosAlpha	fMinQinv
fMaxArmenterosAlpha	fMaxQinv
fFlagArmenterosPt	fFlagMinv
fnArmenterosPt	fnMinv
fMinArmenterosPt	fMinMinv
fMaxArmenterosPt	fMaxMinv
fFlagPsiLCMS	fgIsA
fnPsiLCMS	
@~T49Cut2Track	SetMinv
T49Cut2Track	SetMinDistCutOff
T49Cut2Track	SetArmenterosAlpha
Reset	SetArmenterosPtCutOff
SetStandardCuts	SetPsiLCMSCutOff
CheckPair	SetMinQOff
GetCutList	SetQinvOff
PrintCutList	SetMinvOff
SetParticleMass	Class
GetPartMass	Class_Name
SetMinDist	IsA
SetArmenterosAlpha	ShowMembers
SetArmenterosPt	Streamer
SetPsiLCMS	StreamerNVirtual
SetMinQ	
SetQinv	